AARON ACKERMAN

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MANAGEMENT SUMMARY

14+ years leading end-to-end qualitative and quantitative research for CPG, Telecom, B2B, and B2E companies.

- Budgeting & Resource Management
- Contractor/Associate/Jr. mentoring
- Team structure & workflow development
- Introduction & habituation of Benchmarking
- KPI Development / Analysis toolkits
- Reporting Template development
- Vendor acquisition / platform transitions
- Predictive Modeling --> Recruitment Pipelines
- SDK recruitment intercept integrations

Vendor Implementations at a glance...

- 8+ Research vendor decisions
- 6+ different task management transitions
- 4+ Panel Management APIs
- 4+ Participant payment trackers
- Restructured / Overhauled teams (x3)
- UX Lead before/during acquisitions (x3)
- Workflow Automation: Zapier, Airtable, Dovetail
- Qualtrics, Apttentive, & Alchemer API scripting

WORK EXPERIENCE

Resonant Dynamics LLC

Founder / Principal Researcher / Operations Specialist

- Optimized peer review process for a Top 10 academic journal publication enhancing editorial throughput.
- Built and scaled operational infrastructures (intake, communication, and approvals) for a grant foundation.
- Implemented modular onboarding, intake workflows, and resource libraries to reduce onboarding friction.
- Integrated AI-based tools to accelerate insights delivery and reduce manual effort in qualitative analysis.
- Managed tooling setup for participant sourcing, stakeholder dashboards, and custom CRM integrations.

Albertsons Companies

UX Research Manager | Product & Shopper Insights

- Spearheaded cross-functional enablement programs supporting UX research across 8+ product teams.
- Established standardized intake & recruitment pipelines, tripling research utilization.
- Led evaluation and transition of research vendors (e.g., Qualtrics), improving scalability and compliance.
- Developed KPI tracking (task success, trust, and CSAT), resulting in improved visibility & executive alignment.
- Created centralized template libraries (e.g., briefs, playbooks, report templates).
- Partnered with Engineering to define API workflows for panel integrations participant intercepts.
- Expanded methodologies and metrics tracking; improved Trust, Task Success, & CSAT KPIs.

Big Fish Games

Consumer Insights Manager

- Management & operational reporting of in-depth qualitative to 60K+ quantitative segmentation recruits.
- Expanded vendor partnerships, data triangulation, and large-open-ended qualitative coding.
 - Increased data quality and reduced analysis lag through AI-aided coding for open-text databases.
- Automated participant sourcing, study setup, and reporting pipelines, cutting turnaround while scaling impact.
- Trained and mentored researchers that transitioned from laterally within the company.

Feb 2021 – Feb 2023 | Pleasanton, CA

March 2018 – Sept. 2020 | San Jose, CA

Feb 2023 – Present | Los Angeles, CA

UserZoom

January 2013 - March 2014 | Palo Alto, CA

UX Research Manager

- Built & lead a team of 25 contract researchers: I owned recruitment, interviewing, onboarding, and liaison.
 - Cut assignment + delivery time down by 42% through strategic restructuring and workflow automation.
- Created operational toolkits (planning docs, metrics dashboards, knowledge hubs, etc.) that increased CSAT.
- Collaborated with product teams to identify & automate friction points in participant & reporting workflows.
- Established SOPs for multi-vendor coordination, client onboarding, and deliverable standardization.
- Lead Researcher for 20+ clients across Telecom, Hospitality, CPG, & Retail Service industries.
- Facilitated product workshops to align Services & Product team prioritization.

Mahindra GenZe

Human Factors / UX Automotive Lead Researcher

Developed research ops infrastructure from participant management to integrated reporting.

- 0-1 Research covered entire product lifecycle across mechanical, electrical, and software engineering.
- Worked with software, mechanical, and electrical engineers in the context of Product Usability.
- Safety protocols, instructional design, retail layouts, wireframes, & competitive business analysis.
- Created Wireframes via ethnographic research, brand development, & Usability testing.
- Built early ethnographic-informed research repository to guide design development and instructional content.

The Peregrine School

Founding Teacher / Curriculum Programming

Designed systems for curriculum development, supply management, & documentation for accreditation. Cross-functional coordination with faculty and board to establish scalable processes for planning and learning.

- Lesson planning, teaching, facilities design, and integrated project-based learning.
- Inventory & supply, accreditation documentation, & conflict/resolution program design.

CSUN Applied Cognition Lab

Lab Coordinator

Managed participant pipelines, data collection protocols, and operational calendars for faculty-led research.

- Oversaw recruitment logistics, scheduling, and study moderation
 - Enhancing throughput and reducing delays across experimental timelines.
- Manage participants, moderate studies, & data entry

Hillel Foundation

Program Coordinator | Content Marketing & Event Production

- Engagement and recruitment for extended Israel programs.
- Educational programming, activism, & outreach.
- Newsletter management & Event planning for 11 SF campuses. ٠
- Constructed newsletters, organized panel discussions, and coordinated speaker series.

EDUCATION

Master of Science in Human Factors and Ergonomics Bachelor of Science in Psychology, Applied Cognition Bachelor of Science in Anthropology, Ethnography

2014 | San Jose University, San Jose, CA 2011 | California State University, Northridge, CA 2011 | California State University, Northridge, CA

August 2008 – Aug. 2010 | Northridge, CA

August 2011 – August 2012 | Davis, CA

August 2010- Aug. 2011 | Northridge, CA